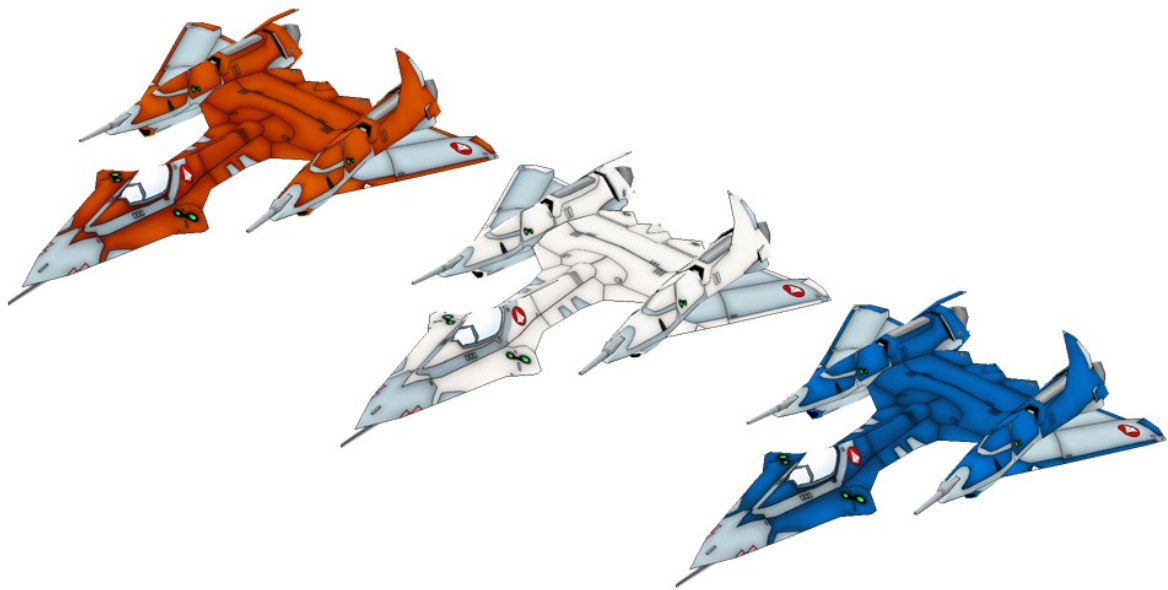


MACROSS

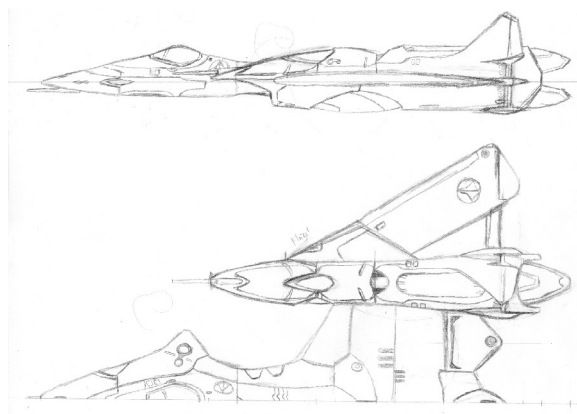
MACROSS M3 VF-14 Vampire Max & Milia/ White Version

Papercraft by Sascha Kunzke

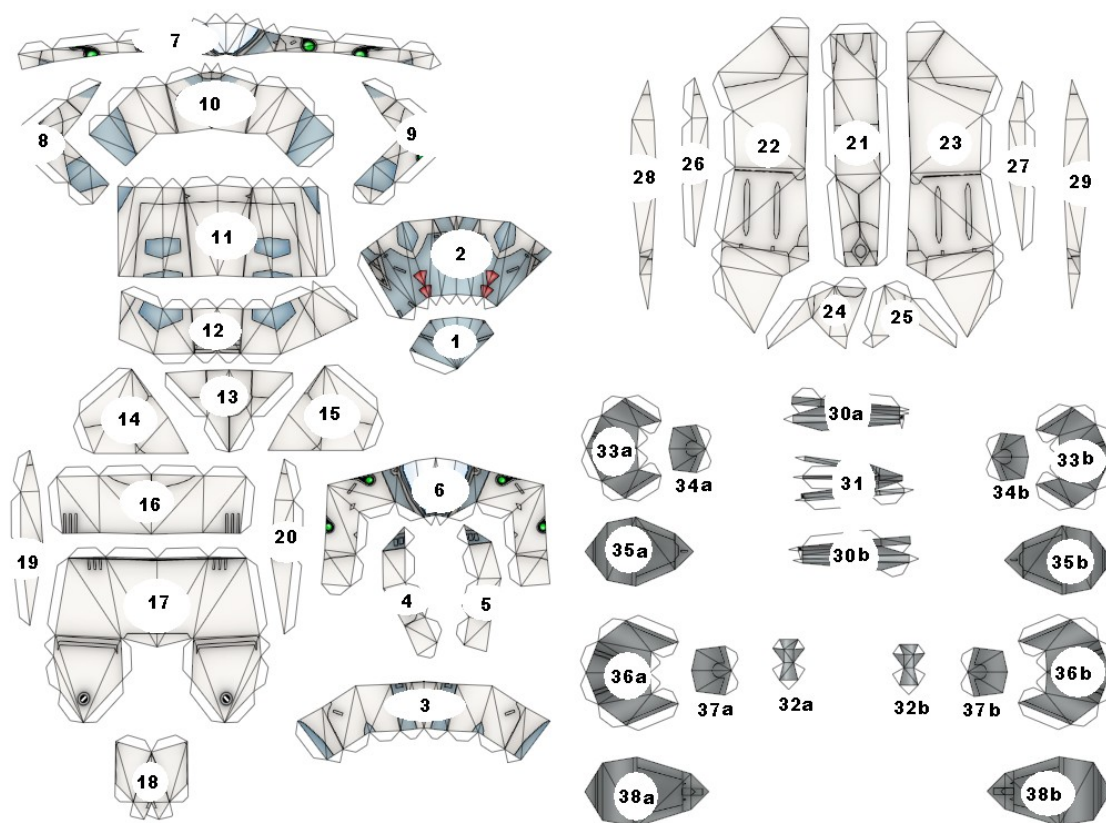


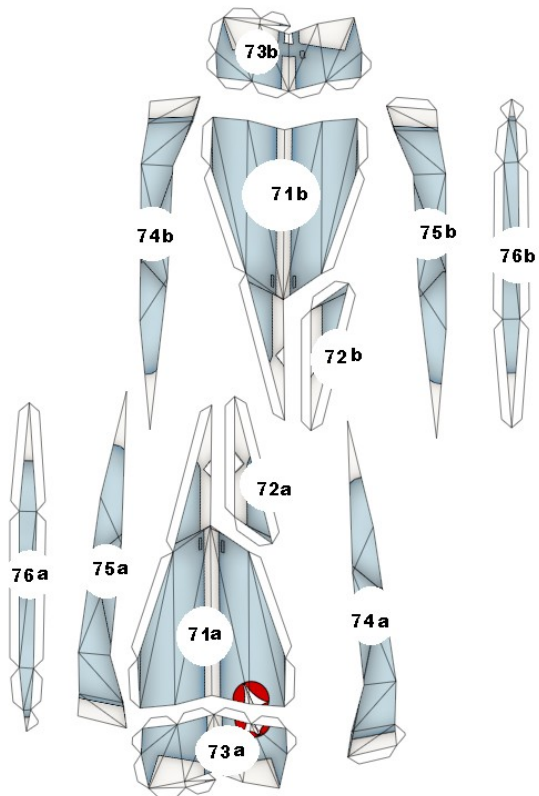
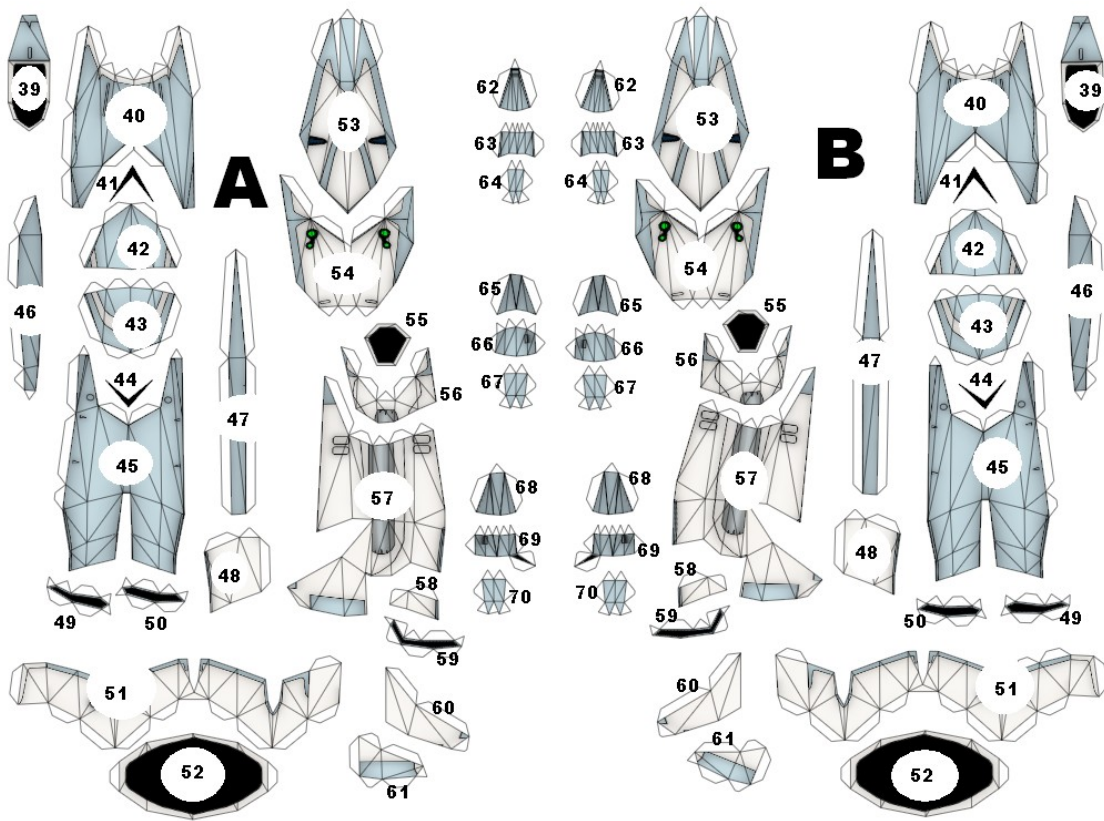
Introduction

I started the development of the VF-14 shortly after finishing the VF-9 in 2006. But there was one big problem. There wasn't enough visual information about the VF-14 on the internet. Mostly just 320x240 pixels in size and even smaller pictures. I don't even own a Dreamcast nor Macross M3 to take pictures on my own. From this little information I drew a three point view of the VF-14 (with many errors in it). After many trying and raging I dropped the project, only to pick it up in 2008 again. With the help of Kawamoris fancy Artwork of Macross book I was able to fix the errors and create a nice looking model. I tried to keep it easy but it ended up being one of the hardest to build Macross papercraft I ever developed. If you want to build this thing you need many patience with fiddling around. Nothing for people that loose temper easily.

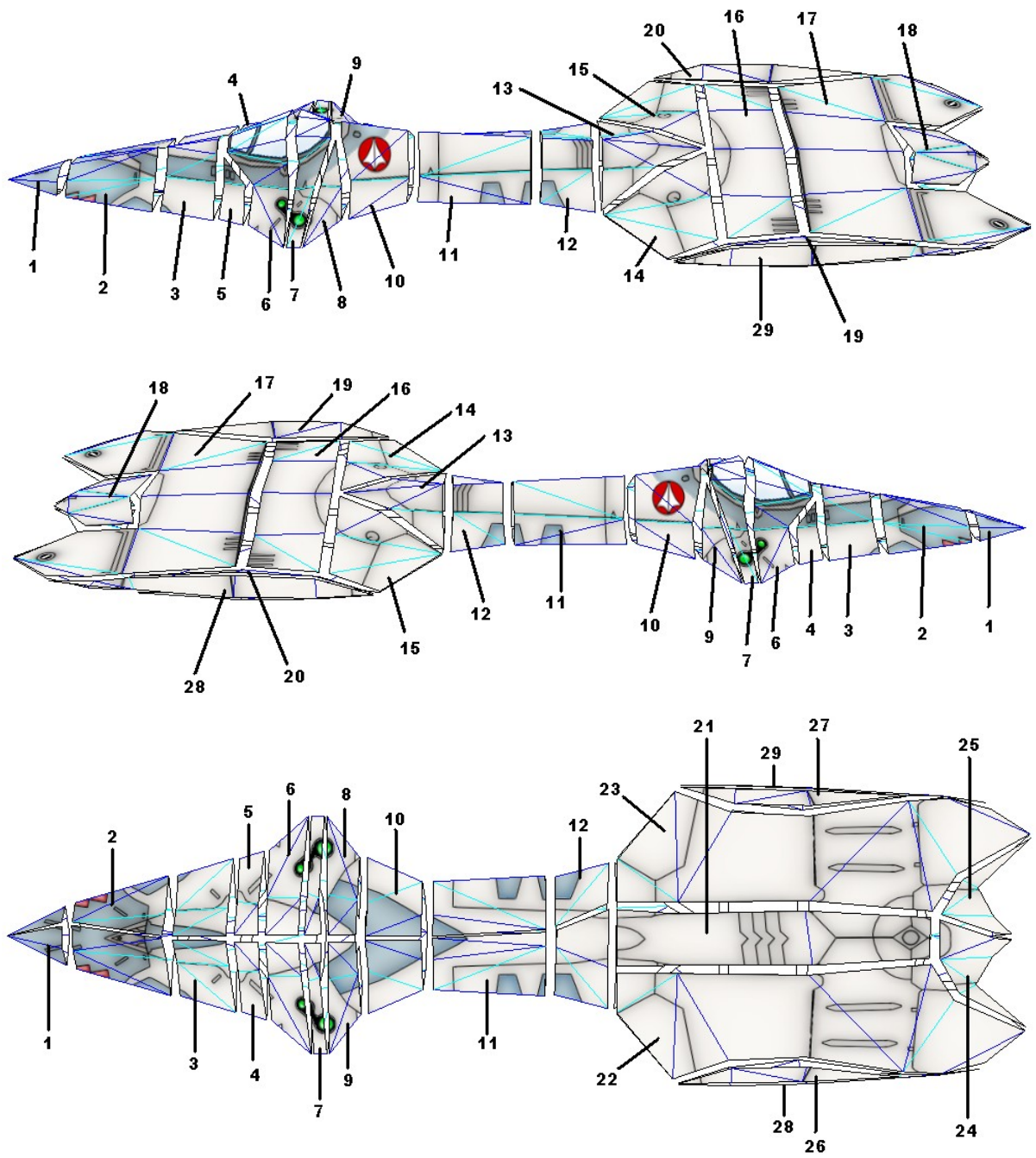


The Sheets

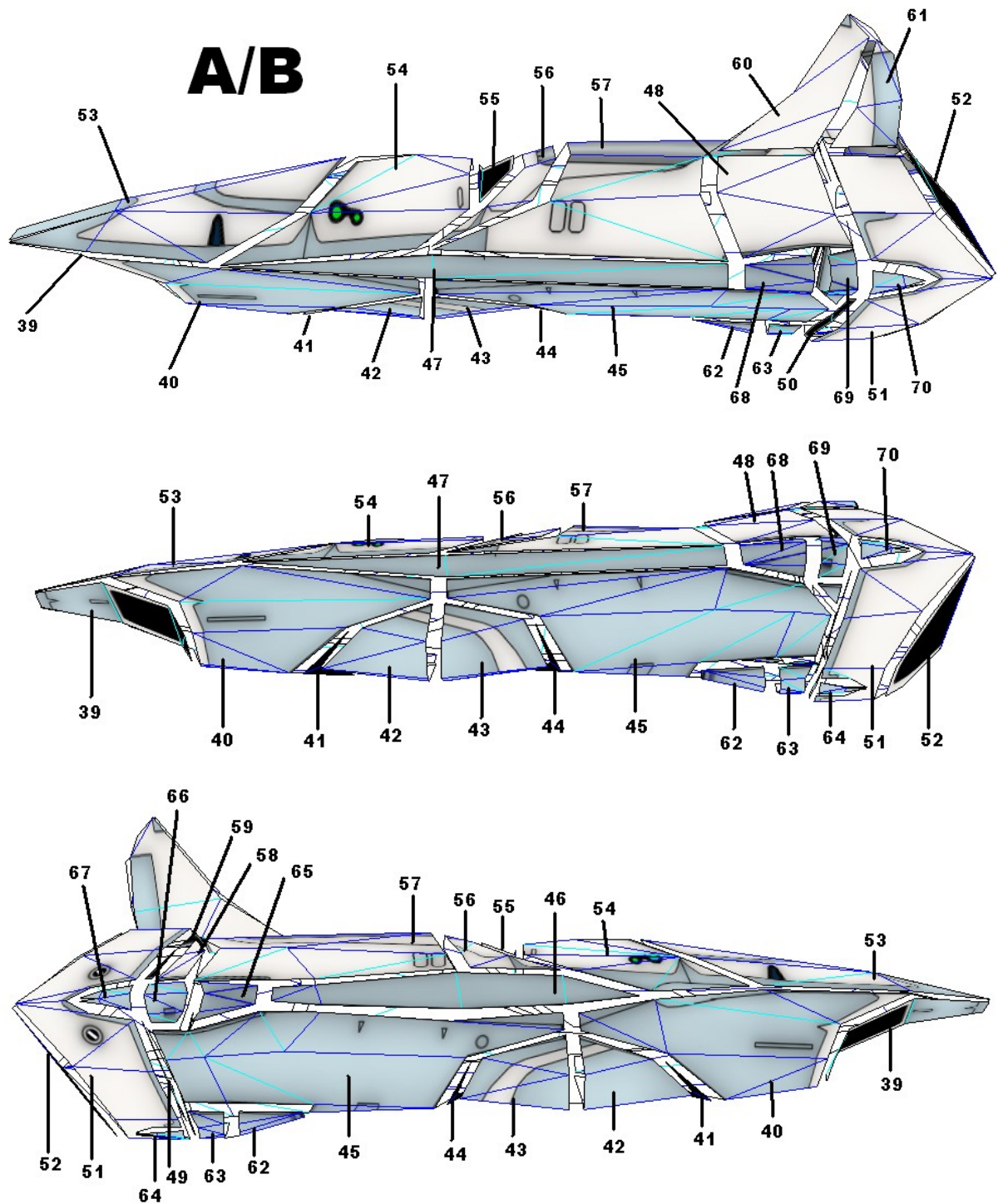


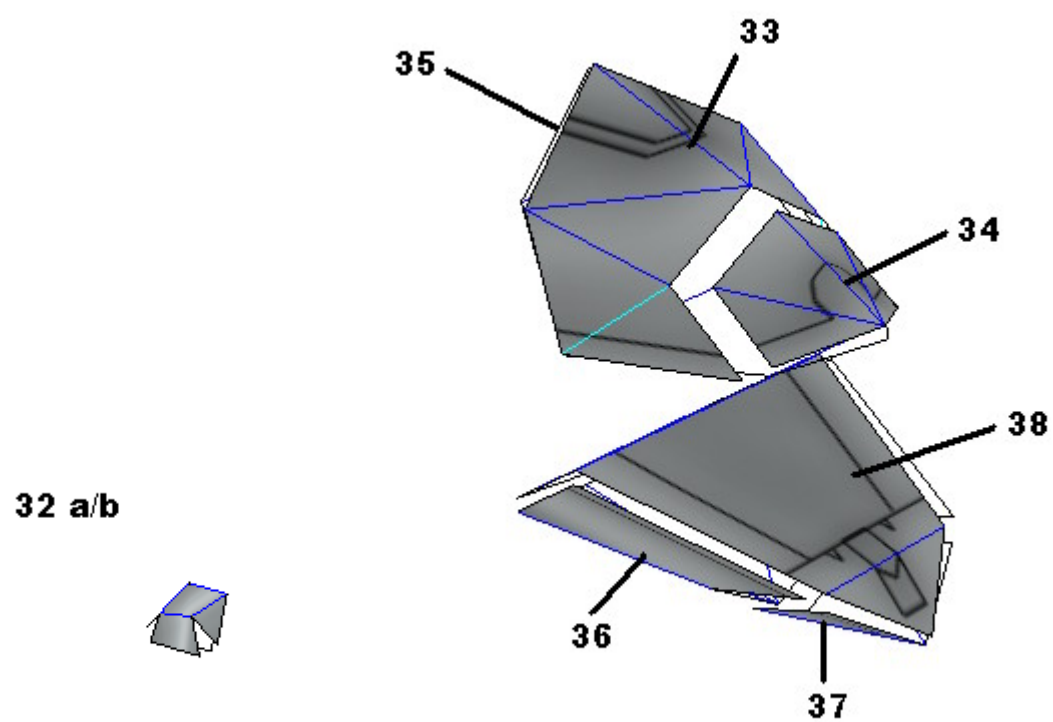
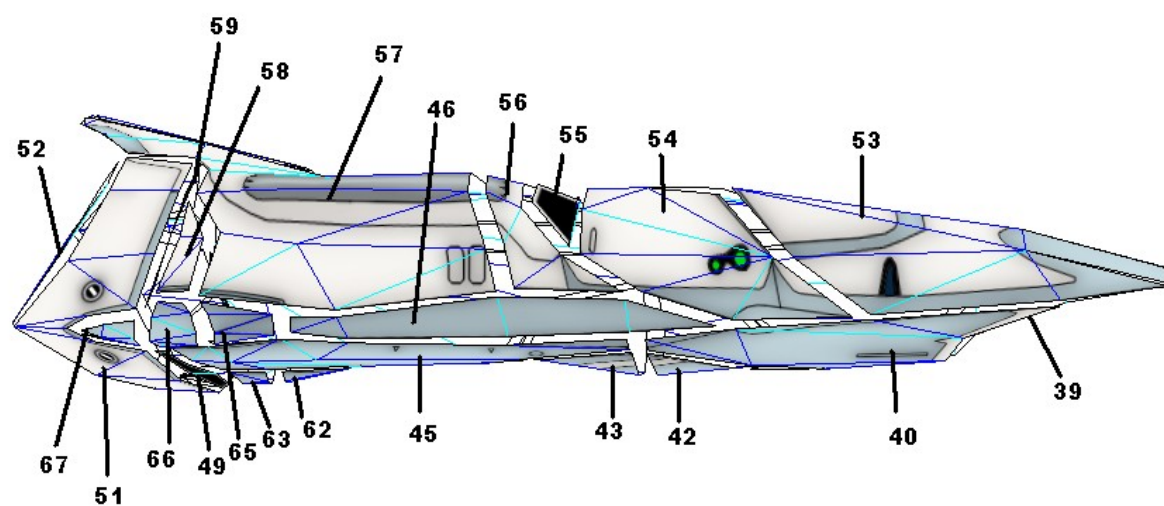


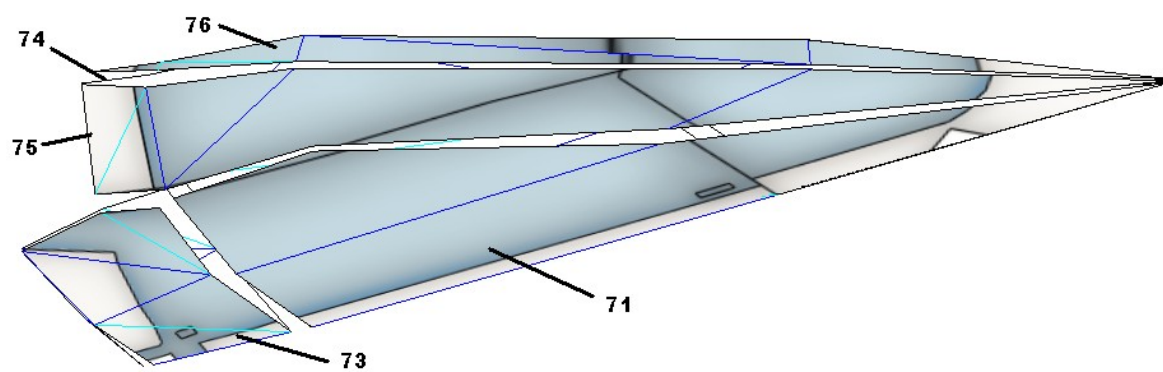
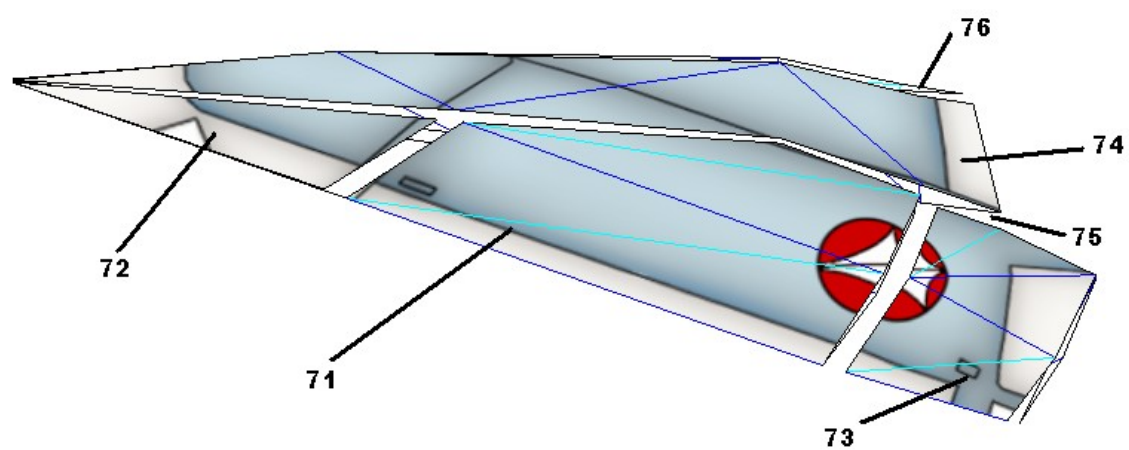
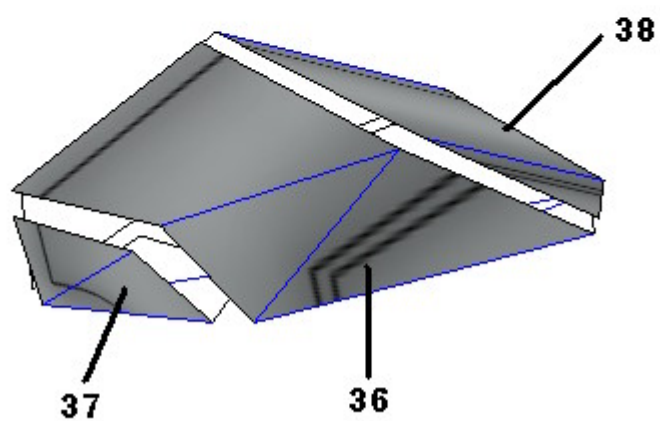
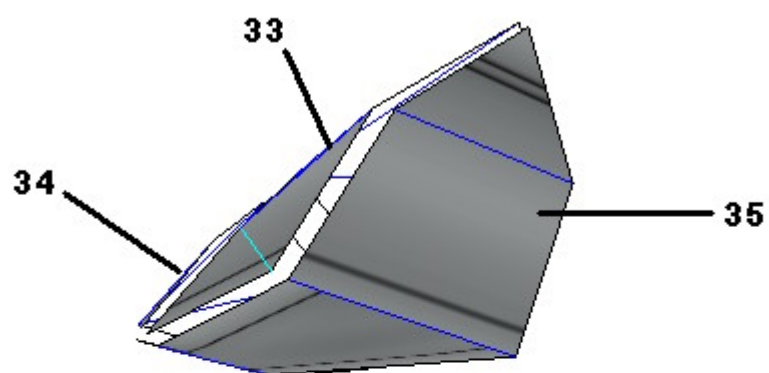
Instructions



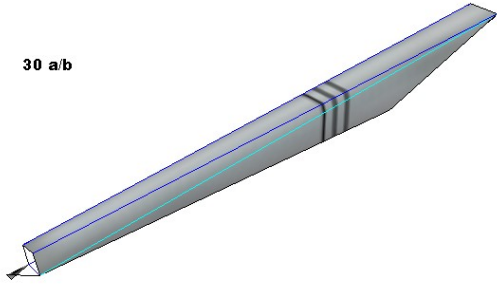
The engines aren't easy. I recommend you to assemble the sections 39 – 47, 49-52, 48 & 53 – 61, 62 – 64, 65 – 67, 68 –70 first and then glue the 6 together.



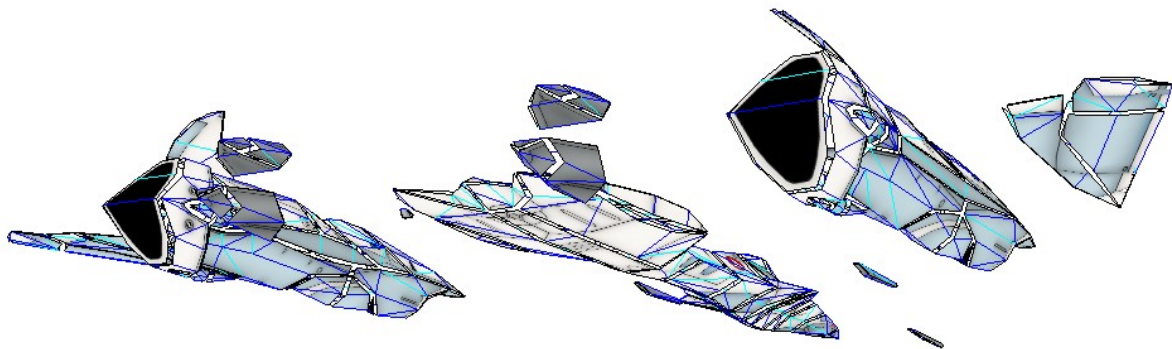
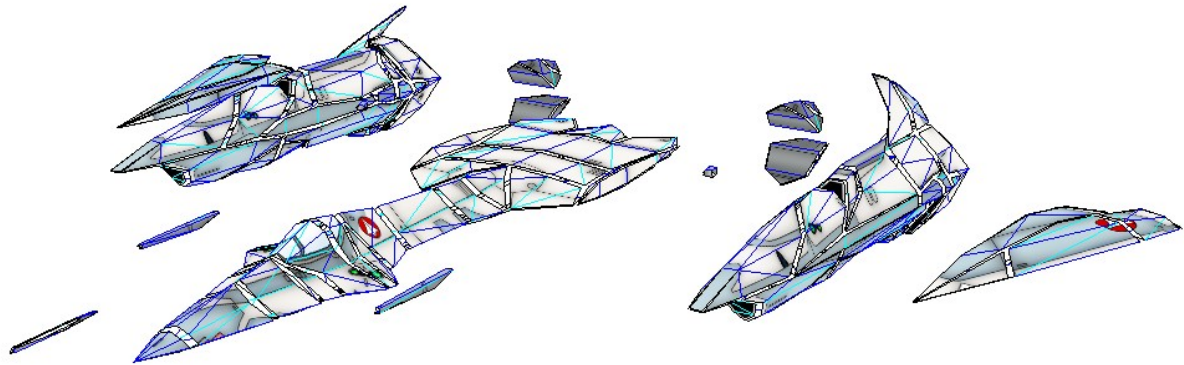
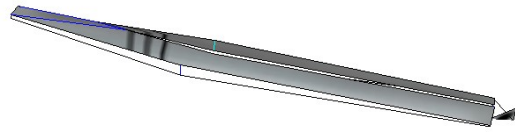


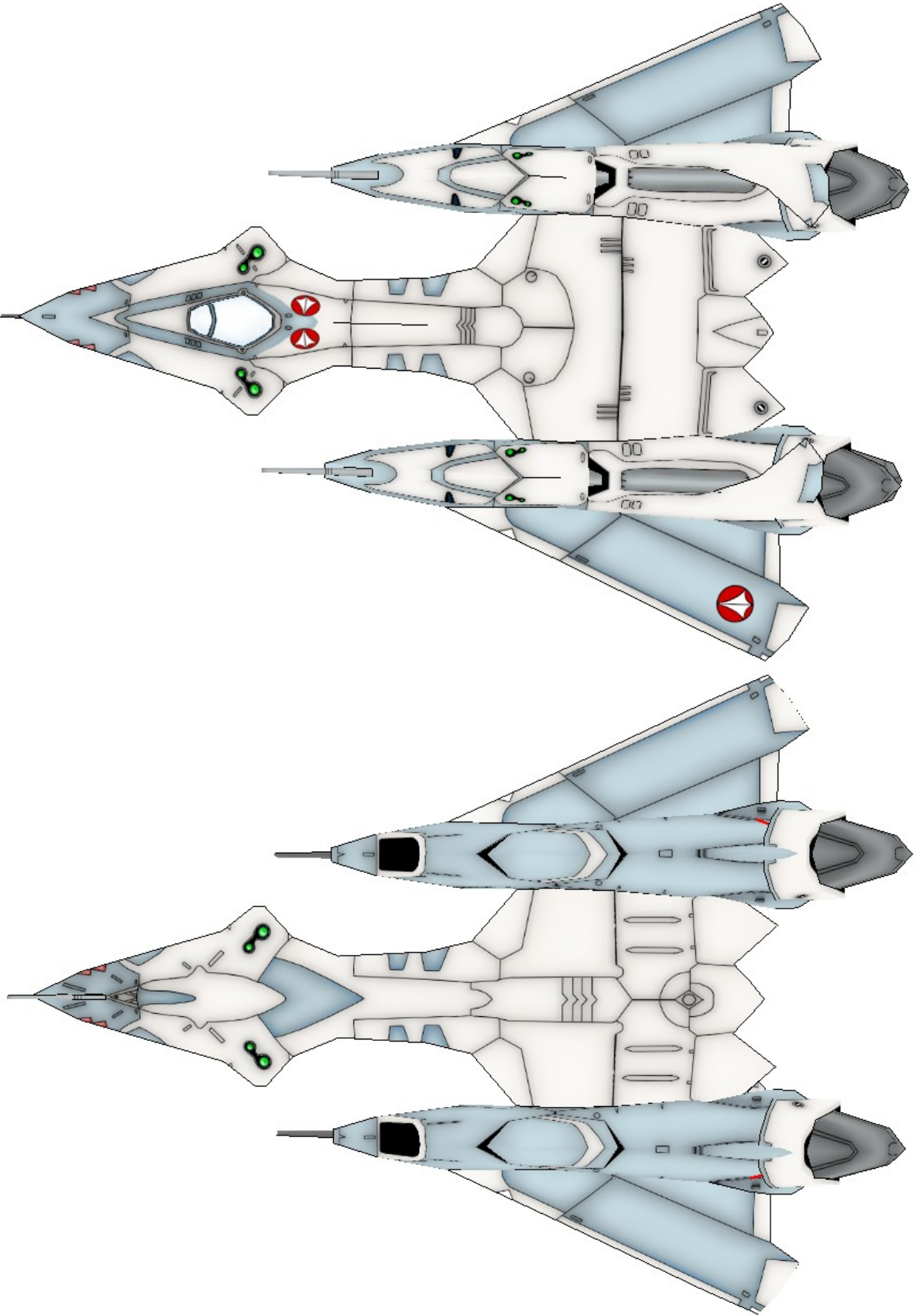


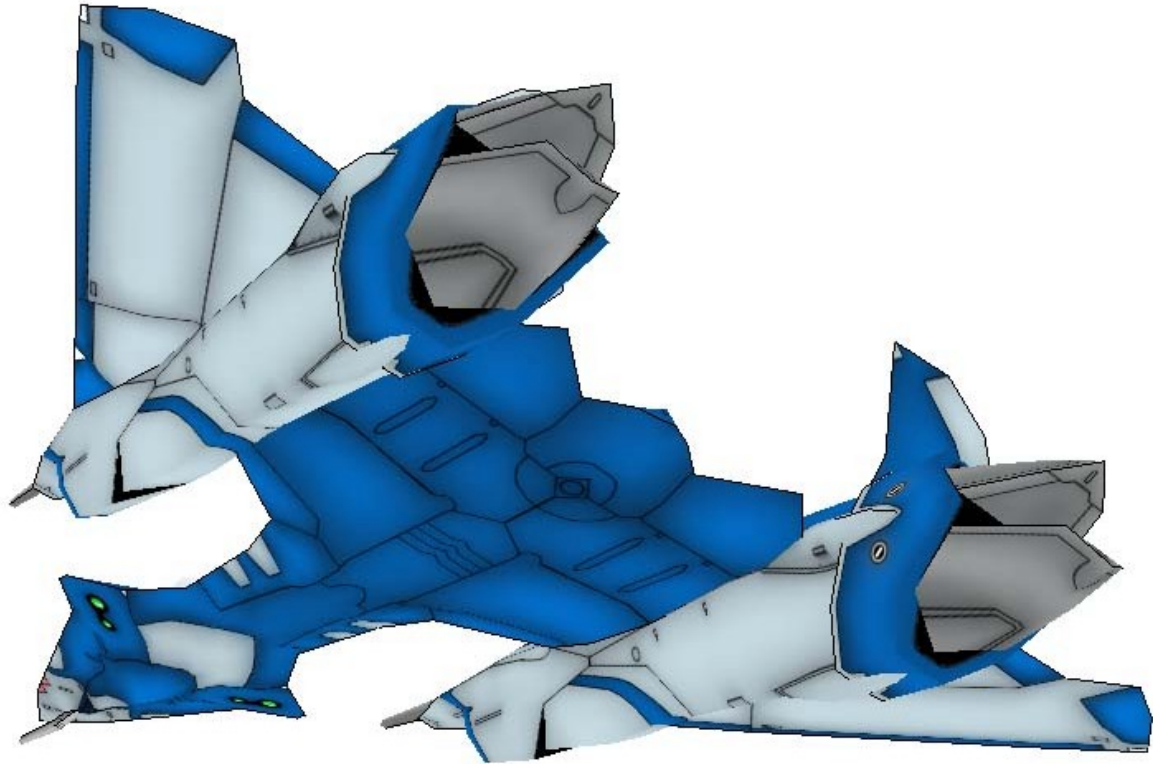
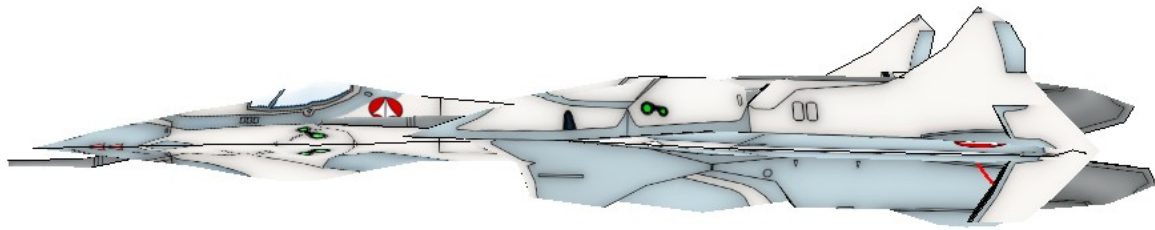
30 a/b



31







Good Luck!